

La Bouche de la Reine

Half-dragon (red)/Half-githyanki Lich Sor12/Blk4 : CR 20; Medium-Size Undead Dragon Outsider (6 ft. 3 in. tall); HD 16d12; hp 117; Init +4 (+4 Improved Initiative); Spd 30 ft.; AC 28 (+9 natural, +6 *bracers of armor*, +3 *ring of protection*); Atk +20/+15 melee (2d6+10/crit 19-20, *vorpal greatsword*) or bite +15 and 2 claws +10 melee (1d8+10, Will save (DC 25) for half damage) ; SA aura of despair, breath weapon, command undead, fear aura, paralyzing touch, smite good 1/day, sneak attack +1d6; SQ dragon and undead subtypes, +4 turn resistance, damage reduction 15/+1, SR 21, immunities, low-light vision, darkvision 60 ft., psionics, spells; AL CE; SV Ref +16, Will +22 (include dark blessing and +4 *cloak of resistance*); Str 20, Dex 10, Con —, Int 22, Wis 15, Cha 24. *Skills*: Concentration +28, Craft (Weaponsmithing) +5, Diplomacy +21, Hide +13, Intimidate +15, Knowledge (Arcana) +13, Knowledge (Planes) +15, Knowledge (Religion) +8, Listen +10, Move Silently +8, Ride +7, Scry +16, Search +20, Sense Motive +15, Spellcraft +21, Spot +12. *Feats*: Cleave, Improved Initiative, Power Attack, Psychoanalyst, Psychic Inquisitor, Sunder.

SA—Aura of despair (Su): enemies within 10 ft. suffer a -2 morale penalty on all saves. *Breath weapon (Su)*: 1/day—30 ft. long cone of fire, damage 6d10, reflex save half (DC 19). *Command undead (Su)*: as 2nd-level cleric. *Fear aura (Su)*: creatures of less than 5 HD in a 60 ft. radius must succeed at a Will save (DC 25) or be affected by a fear spell (as 16th-level sorcerer). *Paralyzing touch (Su)*: any living creature touched must succeed at a Fort save (DC 25) or be permanently paralyzed. *Smite good (Su)*: +7 bonus to attack roll and +4 damage on one melee attack against a good creature, once per day.

SQ—Immunities: as per undead subtype, plus immunity to cold, electricity, fire, polymorph and all mind affecting attacks. *Psionics (Sp)*: at will—*clairaudience/clairvoyance*, *dimension slide*, *telekinesis* and *mind thrust attack mode*; 1/day—*plane shift* (as 16th-level psion).

Spells—Black guard spells prepared: 1st—*inflict light wounds* (x2); 2nd—*bull's strength*, *inflict moderate wounds*; and *detect good* at will.

Sorcerer spells known (6/8/8/8/7/6/4): 0—*arcane mark*, *detect magic*, *detect poison*, *ghost sound*, *mage hand*, *prestidigitation*, *ray of frost*, *read magic*, *resistance*; 1st—*charm person*, *expeditious retreat*, *magic missile*, *shield*, *true strike*; 2nd—*alter self*, *detect thoughts*, *mirror image*, *misdirection*, *see invisibility*; 3rd—*dispel magic*, *haste*, *magic circle*, *suggestion*; 4th—*dimensional anchor*, *enervation*, *stoneskin*; 5th—*dominate person*, *lesser planar binding*; 6th—*disintegrate*.

Possessions: +5 *vorpal silver sword* (greatsword), +6 *bracers of armor*, +4 *cloak of resistance*, *major ring of acid resistance*, +3 *ring of protection*, *rod of rulership*, various potions and scrolls according to current business, coutier outfit, jewelry featuring precious gems worth 15 000 GP.

En Oranie

On ne le connaît que sous le nom significatif de la Bouche de la Reine. Emissaire de la maîtresse des githyankis sur Deldanor, ce sinistre personnage tient son ambassade et sa cour dans l'archipel des Princes Dragons. Vicieux, dominateur, machiavélique, la Bouche de la Reine est une entité atypique. Sa race, son parcours l'ont fait vivre en marge de son peuple maternel dont il symbolise pourtant l'alliance avec les puissances draconiques. Méprisé pour sa difformité dans ses jeunes années, freiné dans son ambition par de longues études de sorcier, ce fin politicien a connu une éclosion tardive. Sur de sa force, ayant osé défier et sa reine et la mort, il est devenue indispensable dans la position délicate qu'il occupe depuis plusieurs siècles : rappelé ou écarté de son poste au gré des caprices de sa maîtresse, il sait toujours reconquérir sa faveur et retrouver une charge qui le passionne. Au centre d'un échiquier démoniaque, il surveille et protège les intérêts des githyankis tout en donnant la réplique aux plans torturés des dragons et démons de l'archipel.